

Dear Mac Pascal Primer reader:

With the introduction of a new version of THINK Pascal, you'll need to make a few changes in the program Reminder.p to maintain compatibility:

- 1) (p. 241) In the file Reminder.p, in the procedure SetNotification, change the line:
 dummy := NMRemove(QElemPtr(@gMyNMRec));
 to
 dummy := NMRemove(@gMyNMRec);
- 2) (p. 241) In the file Reminder.p, in the procedure SetNotification, change the line:
 if GetCtlValue(ControlHandle(itemHandle)) = ON then
 gMyNMRec.nmlIcon := GetResource('SICN', BASE_RES_ID)
 else
 gMyNMRec.nmlIcon := nil;
- 3) (p. 242) In the file Reminder.p, in the procedure SetNotification, change the line:
 dummy := NMInstall(QElemPtr(@gMyNMRec));
 to
 dummy := NMInstall(@gMyNMRec);
- 4) (p. 248) In the file Reminder.p, in the procedure HandleFileChoice, change the line:
 dummy := NMRemove(QElemPtr(@gMyNMRec));
 to
 dummy := NMRemove(@gMyNMRec);
- 5) (p. 248) In the file Reminder.p, in the procedure HandleFileChoice, append the lines:
 if gNotify_set then
 dummy := NMRemove(@gMyNMRec);
 after the line:
 gDone := TRUE;

Also, if you're using System 7, try changing Sounder.p to use the functions CountResources and GetIndResource to play all available 'snd' resources. The current version of Sounder.p is hard coded to play 'snd' resources 1 through 4.